

BRYAN THOMPSON

Software Engineer

Contact

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About

Innovative Software Engineer with a background in computer software engineering and experience at Wells Fargo. Skilled in developing efficient solutions.

Links

My Portfolio Site
bthompson1223.github.io

Skills

JavaScript ES6 · Node.js · HTML/5 · HTML/CSS · HTML/CSS/JS · CSS · Express · SQL · SQLite · PostgreSQL · Sequelize · Python · Flask · SQLAlchemy · Alembic · React · Redux.js · Agile · CI/CD · Critical Thinking · Collaboration · Linux · Object-Oriented Design · Web Development · Version Control · Testing · Problem-solving · RESTful · Scrum · APIs · Debugging · Git · Databases · communication · Javascript

Experience

Phone Banker

Oct '17 - Jul '19

Wells Fargo · Texas, United States

- Reduced average call handling time by 45 seconds through efficient management of inbound customer support calls
- Virtually handle claims/chargebacks, questions, fees, opening new accounts, or anything the customer needs.
- Stay up to date and follow all regulatory and compliance based policies from the company, state government, or federal government.

Dice Maker

Jun '19 - Present

Self Employed

- Maintained accurate inventory records for materials, ensuring timely reordering and preventing production delays
- Introduced a new product line based on customer feedback, resulting in a 10% increase in overall sales.
- Consistently met or exceeded production goals by effectively polishing a high volume of finished dice products on a daily basis.

Education

App Academy | Other

Computer Software Engineering · Graduation: Apr '24

Projects

VGHaven · vghaven.onrender.com/ · Reddit Clone Focused On Video Games

This is a full-stack clone of Reddit with a focus on video-game communities. It was made using Javascript, React, Redux, Python, Flask, SQLAlchemy, PostgreSQL, Render, HTML5, CSS3. It was conceived, planned, and executed by me over the course of two weeks. This was the final example of demonstrating everything I had learned in my time with App Academy.

LaunchPad · launchpad-4kav.onrender.com/ · Kickstarter Clone Made With A Team Of Engineers

This was a Kickstarter clone done with a group of two other developers over the course of a week. We used a variety of technologies to make this project come to life, such as Javascript, React, Redux, Python, Flask, SQLAlchemy, PostgreSQL, Render, HTML5, CSS3.